# A MINIMAX NEAR-OPTIMAL ALGORITHM FOR ADAPTIVE REJECTION SAMPLING

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- $\cdot$  g be a density that is **easy to sample from**. (proposal density)
- · M be a constant such that  $Mg \ge f$ . (rejection constant)

## REJECTION SAMPLING

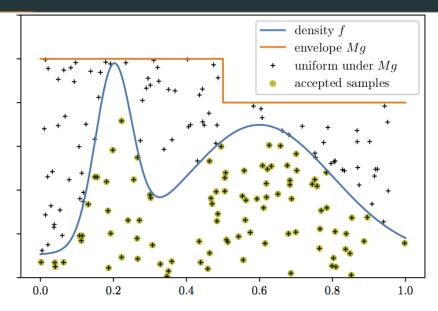


Figure: Illustration of Rejection Sampling

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**Definition of the loss**  $L_n = n - \#S \times 1\{ \forall t \leq n : f \leq M_t g_t \}.$ 

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- 2. Minimax lower bound.
- 3. NNARS is minimax near-optimal.

#### Let

- $\cdot$   $\mathcal{A}$  be the set of ARS algorithms.
- ·  $\mathcal{F}_0$  be the set of densities: positively lower bounded, with bounded support, and (s, H)-Hölder  $(0 < s \le 1)$ :

$$\forall x, y \in [0, 1]^d, |f(x) - f(y)| \le H||x - y||_{\infty}^s$$

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At each round 0 < k < K - 1:

- · Use an estimator  $\hat{f}_k$  of f based on the previous evaluations.
- Take  $M_{(k+1)}g_{(k+1)}=\hat{f}_k+\hat{r}_k$ , where  $\hat{r}_k$  is a confidence bound for  $|\hat{f}_k-f|$ .

### At round k,

- we know  $\{(X_1, f(X_1)), \dots, (X_{N_k}, f(X_{N_k}))\}.$
- · build a uniform grid of  $\sim N_k$  cells with side-length  $\sim N_k^{-1/d}$ .

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- 3. Then  $\hat{f}_k(x) = f(X_i)$ .

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Optimal bandwidth for a Kernel Estimator:

- Noisy setting:  $h = N^{-1/(d+2s)}$ .
- **Noiseless** setting:  $h = N^{-1/d}$ .

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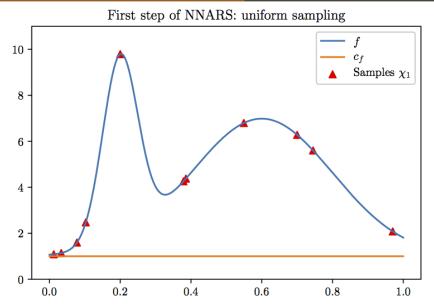
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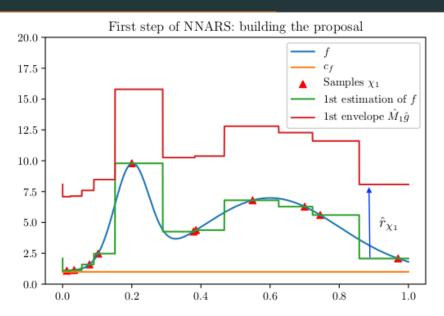
#### Then

$$g_{k+1}: X \to \frac{\hat{f}_k(X) + \hat{r}_k}{M_{k+1}}$$
 is easy to sample from.

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### THE BOUNDS OBTAINED

Assume n is large enough.

### Upper bound

$$\begin{split} \mathbb{E}_{f} L_{n}(\text{NNARS}) &\leq 40 H c_{f}^{-1} (1 + \sqrt{2 \log(3n)}) (\log(2n))^{s/d} n^{1-s/d} \\ &+ \left(25 + 80 c_{f}^{-1} + 2(10H)^{d/s} c_{f}^{-1-d/s}\right) \log^{2}(n) \\ &= O(\log^{2}(n) n^{1-s/d}). \end{split}$$

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#### Lower bound

$$\inf_{A \in \mathcal{A}} \sup_{f \in \mathcal{F}_0(s,1,1/2,d) \cap \{f:l_f=1\}} \mathbb{E}_f(L_n(A)) \ge 3^{-1} 2^{-1-3s-2d} 5^{-s/d} n^{1-s/d}$$

$$= O(n^{1-s/d}).$$

### Simpler setting. An algorithm in $\mathcal{A}'$ chooses

- 1. *n* **points** in order to evaluate them with *f*.
- 2. **an envelope** in order to sample *n* other points using rejection sampling.

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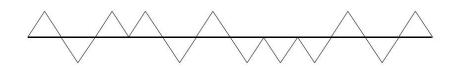
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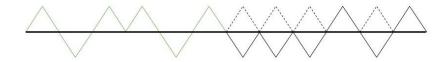
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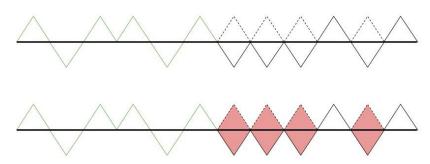
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### SUMMARY OF THE CONTRIBUTIONS

- · A minimax lower bound was found for the adaptive rejection sampling problem.
- NNARS is a **near-optimal** adaptive rejection sampling algorithm.
- · NNARS does well **experimentally**.

### **RESOURCES**



J. Achddou, J. Lam-Weil, A. Carpentier, and G. Blanchard. A minimax near-optimal algorithm for adaptive rejection sampling.

ArXiv e-prints, October 2018.

Github: jlamweil/NNARS

